



# Range Medical Course

## At a glance...

### Customised Provision

Delivery Method:	Classroom and practical
Prerequisites:	Experience of firearms use

### Overview in brief

Teaching the recognition and basic management of common illness, injury, or more specifically ballistic trauma implications.

The course has been created from subject matter experts teaching the things that really matter helping you make the biggest difference to improving positive patient outcomes in austere and remote environments.

### The finer details

Theoretical and Practical elements of the course to cover the following:

- Common Illnesses and Injury
- Slips, Trips and Falls
- Burns
- Basic Life Support
- Ballistic Trauma

### Who should attend?

Those involved in regulated shooting over land or at a range or as part of their occupation. The course is aimed at members of Home Office Approved Shooting Clubs but is open to anyone who handles and uses firearms in any environment. The course is also suitable for those working in austere and remote environments whereby there is risk they will have to deal with such injury or illness.



### What will be covered?



Key topics covered are:



- General and common medical conditions. This will include the recognition and management of such in both rural and urban areas.
- The safe approach to an incident from approaching to also locating and directing emergency services to scene.
- Slips, trips, falls and burns. A brief overview on what may happen and the implications of this going forward.
- Ballistic trauma. It is important to have an understanding of how the projectile works and enters the human body, together with the damage it causes as it travels through.
- Awareness of Basic Life Support and the importance of the recognition to improve the chain of survival
- Handover tools to aide shooters in the correct information gathering and handover to the next level of care, ultimately improving patient outcomes.
- Site assessment and identifying suitable equipment and considerations to be put in place.

